

NIGHT FIRE CHECKLIST

1. Block Officer/Safties will have both RED and GREEN activated lightsticks in their trouser pockets.
2. Block Officer/Safties will ensure that only GREEN lightsticks are shown.
3. RED lightsticks are to be used when the Firing Line is "Not Ready" or in the event of an Emergency.
4. In an emergency, the RED light will be waved over the Block Officer's head and the command, "CEASE FIRE" will be given and relayed to the tower.

RANGE COMMANDS

1. Shooters assemble at the Range Gate. You will need your rifle, 2 loaded magazines and your hearing protection.
2. Block Officers give me a high Green light, when your shooters are ready.
3. Block Officers escort your shooters to their firing point.
4. Shooters, when you arrive at your firing point, ground your weapon and magazines and stand behind the second curb
5. Are we ready to begin? Block Officers give me a high GREEN light if your shooters are ready to begin.
6. Shooters move to your firing point and assume a Prone Supported Position.
- 7 Block Officers give me a high GREEN light when your shooters are ready.
8. Shooters, This will be your Night Qualification Course, you will have thirty 3 second exposures fired from two 15 shot magazines.
The first magazine will be fired from the Prone Supported Position. The second magazine will be fired from the Prone Unsupported Position.
You will fire 1 shot per exposure. If you intentionally fire above of the target berm, you will be cleared and removed from the range.
Are there any questions?
9. Shooters with a magazine of 15 rounds, LOAD.
10. Block Officers give me a high GREEN light when your shooters are ready.
11. Is the Firing Line ready? Ready on the Right? Ready on the Left? All ready on the Firing Line.
You may commence fire when your targets appear.
12. Cease Fire, Cease Fire, Cease Fire. Unload, Clear and Lock. Alibi shooters remain in position.
Block Officers give me a high GREEN light if your shooters are Clear. Give me a high RED light if you have an Alibi shooter.
13. Block Officers give me a high GREEN light when your Alibi shooters are ready.
- 14 Alibi shooters you may commence fire when your targets appear.
(Give Alibi exposures until firing stops)
15. Is firing complete? Block Officers give me a high GREEN light if firing is complete.
Give me a high RED light if you still need to fire Alibi exposures.
16. Repeat #'s 14 & 15 as necessary.

17. Shooters assume a Prone Unsupported Position.
18. Block Officers give me a high GREEN light when your shooters are ready.
19. Shooters with a magazine of 15 rounds,LOAD.
20. Block Officers give me a high GREEN light when your shooters are ready.
21. Is the Firing Line ready? Ready on the Right? Ready on the Left? All ready on the Firing Line.
You may commence fire when your targets appear.
22. Cease Fire, Cease Fire, Cease Fire. Unload, Clear and Lock. Alibi shooters remain in position.
Block Officers give me a high GREEN light if your shooters are Clear. Give me a high RED light if you have an Alibi shooter.
23. Block Officers give me a high GREEN light when your Alibi shooters are ready.
- 24 Alibi shooters you may commence fire when your targets appear.
(Give Alibi exposures until firing stops)
25. Is firing complete? Block Officers give me a high GREEN light if firing is complete.
Give me a high RED light if you still need to fire Alibi exposures.
26. Repeat #'s 24 & 25 as necessary.
27. Shooters Unload, Clear and Lock. Block Officers give me a high GREEN light when your shooters are Clear.
28. Shooters, Once you have been cleared by the Block Officer, Stand and Sling your rifle, muzzle down.
Move to the Gate to be cleared off the range.
29. Block Officers visually clear each rifle as it leaves the range.
30. Shooters, move to the base of the tower to receive your scores.